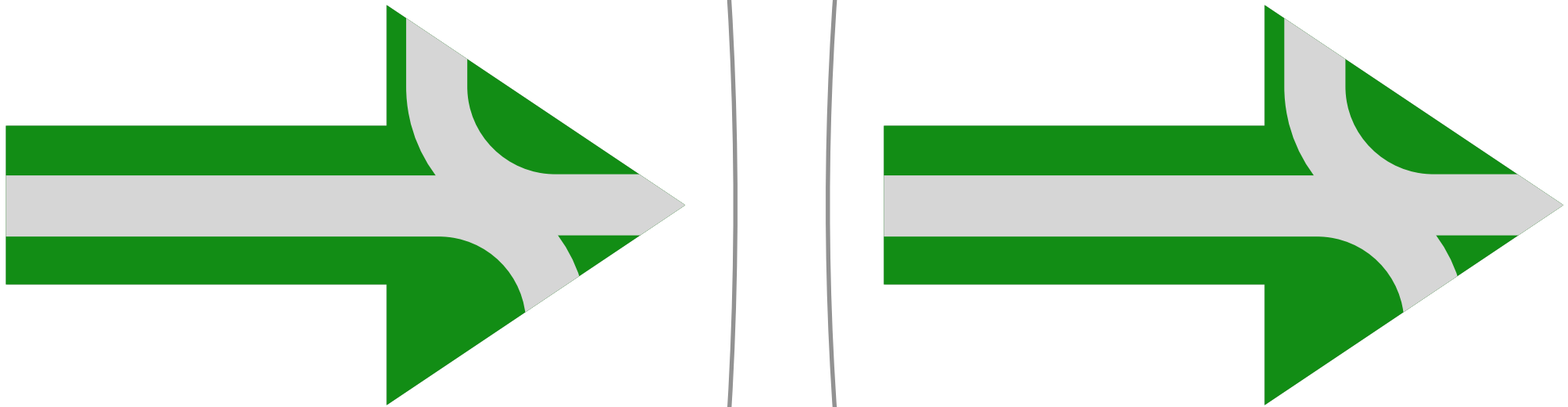


Channel yielding



Semantics: Non-buffered channel where **first** process (goroutine, thread) ready to communicate (**sender** or **receiver**) **yields** to the scheduler. When the **second** process arrives on the channel the scheduler moves the data from the sender to the receiver and puts the first process into the ready-to-run set

Suggestion of a "yield arrow" by Øyvind Teig, 9.2014